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#include <SPI.h>
#include <RF24.h>
#include <Servo.h>

RF24 radio(7, 6); // CE, CSN
const byte address[6] = "00001";
struct Data_Package {
    bool bValue; // Joystick Button
    int yValue; // Y value of joystick
    int val; // Value of potentiometer
    bool buttonState; // State of push button
    int distance; // Distance sensed by Ultrasonic sensor };
Data_Package data;
const int directionPin1 = 12; // Channel A
const int pwmPin1 = 3;
const int brakePin1 = 9;
const int directionPin2 = 13; // Channel B
const int pwmPin2 = 11;
const int brakePin2 = 8;
const int pingPin = 22;
const int buzzerPin = 10;
Servo myservo;
int horn = 26;
void setup() {
    radio.begin();
    radio.openReadingPipe(1, address); // Set reading pipe
    radio.setPALevel(RF24_PA_MIN);
    radio.enableAckPayload(); // Enable ackPayload feature
    radio.enableDynamicPayloads(); // Enable dynamic payload length
    radio.startListening();
    Serial.begin(9600);
    pinMode(horn, OUTPUT);
    pinMode(directionPin1, OUTPUT);
    pinMode(pwmPin1, OUTPUT);
```

```
pinMode(brakePin1, OUTPUT);
pinMode(directionPin2, OUTPUT);
pinMode(pwmPin2, OUTPUT);
pinMode(brakePin2, OUTPUT);
myservo.attach(2);
pinMode(buzzerPin, OUTPUT); }

void loop() {
if (radio.available()) {
while (radio.available()) { // Read all available payloads
radio.read(&data, sizeof(Data_Package));
// Process received data
myservo.write(data.val);
Serial.print("Received data - Y value: ");
Serial.print(data.yValue);
Serial.print(", Potentiometer value: ");
Serial.print(data.val);
Serial.print(", Button state: ");
Serial.println(data.buttonState);
// Check if joystick button is pressed, activate horn if true
if (data.bValue == LOW) {
tone(horn, 6000); // Send sound signal
delay(220);
noTone(horn); // Stop sound
delay(50);    }
// Control motors based on joystick input
if (data.yValue > 300 && data.yValue < 600) {
// Stop motors
analogWrite(pwmPin1, 0);
analogWrite(pwmPin2, 0);
digitalWrite(brakePin1, LOW);
digitalWrite(brakePin2, LOW);
} else if (data.yValue < 300) {
// Move forward
}
```

```
digitalWrite(directionPin1, LOW);
digitalWrite(directionPin2, LOW);
analogWrite(pwmPin1, 100);
analogWrite(pwmPin2, 100);
digitalWrite(brakePin1, LOW);
digitalWrite(brakePin2, LOW);
} else if (data.yValue > 600) {
    // Move backward
    digitalWrite(directionPin1, HIGH);
    digitalWrite(directionPin2, HIGH);
    analogWrite(pwmPin1, 100);
    analogWrite(pwmPin2, 100);
    digitalWrite(brakePin1, LOW);
    digitalWrite(brakePin2, LOW);    }

// Check if push button is pressed, activate emergency brake if true
if(data.buttonState == HIGH) {
    digitalWrite(brakePin1, HIGH);
    digitalWrite(brakePin2, HIGH);    }

// Read distance from ultrasonic sensor
data.distance = readDistance();
Serial.print("Distance: ");
Serial.println(data.distance);
// Send distance data back to transmitter as acknowledgment
radio.writeAckPayload(1, &data, sizeof(Data_Package));
// Activate buzzer if obstacle detected
if (data.distance < 5) {
    digitalWrite(brakePin1, HIGH);
    digitalWrite(brakePin2, HIGH);
    tone(buzzerPin, 1000); // Send sound signal
    delay(220);
    noTone(buzzerPin); // Stop sound
    delay(100);
    digitalWrite(brakePin1, LOW);
```

```
digitalWrite(brakePin2, LOW);
  digitalWrite(directionPin1, LOW);
  digitalWrite(directionPin2, LOW);
  analogWrite(pwmPin1, 100);
  analogWrite(pwmPin2, 100);
  delay(500); } } }

// Function to read distance from ultrasonic sensor
int readDistance() {
  long duration, inches, cm;
  pinMode(pingPin, OUTPUT);
  digitalWrite(pingPin, LOW);
  delayMicroseconds(2);
  digitalWrite(pingPin, HIGH);
  delayMicroseconds(5);
  digitalWrite(pingPin, LOW);
  pinMode(pingPin, INPUT);
  duration = pulseIn(pingPin, HIGH);
  inches = microsecondsToInches(duration);
  cm = microsecondsToCentimeters(duration);
  return inches; }

// Function to convert microseconds to inches
long microsecondsToInches(long microseconds) {
  return microseconds / 74 / 2; }

// Function to convert microseconds to centimeters
long microsecondsToCentimeters(long microseconds) {
  return microseconds / 29 / 2; }
```