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#include <SPI.h>
#include <RF24.h>
#include <LiquidCrystal.h>

RF24 radio(7, 6); // CE, CSN
const byte address[6] = "00001";

struct Data_Package {
    bool bValue; // Joystick Button
    int yValue; // Y value of joystick
    int val; // Value of potentiometer
    bool buttonState; // State of push button
    int distance; // Distance sensed by Ultrasonic sensor
};

Data_Package data;

const int joystickPin = A0; // Joystick pin
const int potPin = A1; // Potentiometer pin
const int buttonPin = 2; // Push button pin
const int JoybValue = 3; //Joystick Button

LiquidCrystal lcd(22, 24, 26, 28, 30, 32); // LCD pins

void setup() {
    radio.begin();
    radio.openWritingPipe(address);
    radio.setPALevel(RF24_PA_MIN);
    radio.enableAckPayload(); // Enable ackPayload feature
    radio.enableDynamicPayloads(); // Enable dynamic payload length
    Serial.begin(9600);
    pinMode(buttonPin, INPUT_PULLUP);
    pinMode(JoybValue, INPUT_PULLUP);
    lcd.begin(16, 2); // Initialize the LCD with 16 columns and 2 rows
```

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lcd.print("Obstacle in "); // Display initial text on the LCD }

void loop() {
    data.yValue = analogRead(joystickPin); // Read joystick Y value
    data.val = map(analogRead(potPin), 0, 1023, 0, 180); // Read and map potentiometer
    value
    data.buttonState = digitalRead(buttonPin); // Read push button state
    data.bValue = digitalRead(JoybValue); //Read joystick button value
    Serial.print(data.buttonState);

    // Attempt to send data via NRF24L01 and wait for acknowledgment with ackPayload
    bool sent = radio.write(&data, sizeof(Data_Package));
    if (sent) {
        // If data was sent successfully, print acknowledgment (if any)
        if (radio.isAckPayloadAvailable()) {
            radio.read(&data, sizeof(Data_Package));
            // Process acknowledgment data received in ackPayload
            // For example, update LCD display with received distance:
            lcd.setCursor(0, 1);
            if (data.distance < 10) {
                lcd.print("0");
                lcd.print(data.distance);
                lcd.print(" Inches ");
            } else if (data.distance > 10 && data.distance < 21) {
                lcd.print(data.distance);
                lcd.print(" Inches ");
            } else {
                lcd.print("Not In Range");
            }
        } else {
            Serial.println("Error: Failed to send data.");
        }
    }
}
```